**Lab1**

1. Add a Disc (it’s in the shape library) to your environment.
2. Add three animals. Pick any three you like.
3. Make one animal:
4. Turn to face the circle,
5. Move to the center of the circle and then
6. Move down into the circle
7. Make the two other animals turn to face the circle at the same time
8. Make the two other animals move to the circle at the same time.
9. Make the other two animals go down into the circle at the same time
10. Print out your source code\* ***and turn it in.***

\*TO PRINT SOURCE CODE: From the File menu, choose Print then Print current code

**Lab2**